

Math 685.

Lecture 5.

Methods for least squares approximation:

1) Normal eqns

$$A^T A x = A^T b \leftarrow \text{fastest}$$

$$y = c_0 + c_1 x + \dots + c_n x^n$$

$$y_1 = c_0 + c_1 x_1 + \dots + c_n x_1^n$$

\vdots

$$y_m = c_0 + c_1 x_m + \dots + c_n x_m^n$$

$$A = \begin{bmatrix} 1 & x_1 & \dots & x_1^n \\ \vdots & \vdots & \dots & \vdots \\ 1 & x_m & \dots & x_m^n \end{bmatrix} \quad b = \begin{bmatrix} y_1 \\ \vdots \\ y_m \end{bmatrix}$$

if $(A^T A)^{-1}$ exists (full rank problem $Ax=b$ with no rank deficiency)

then normal eqns provide unique sol.

→ conditioning problem

⇒ non-accurate answers

2) Augmented system

$$\begin{pmatrix} I & A \\ A^T & \Theta \end{pmatrix} \begin{pmatrix} r \\ x \end{pmatrix} = \begin{pmatrix} b \\ 0 \end{pmatrix}$$

$$I \cdot r + Ax = b$$

$$A^T r = 0$$

"+" more robust, not as sensitive

"-" storage requirements are high

3) Transformations:

have to preserve the norm

$$\|P(Ax - b)\|_2 = \|Ax - b\|_2 = \|r\|_2$$

$\Rightarrow P$ has to be orthogonal: $P^T P = I$.

Ⓐ QR-decomposition: $A = Q \cdot R \leftarrow \begin{pmatrix} \nabla \\ 0 \end{pmatrix}$
 \uparrow
 orthogonal

$$\|r\|_2^2 = \|b - Ax\|_2^2 = \|b - QRx\|_2^2 =$$

$$\|QQ^T b - QRx\|_2^2 = \underbrace{\|Q^T b - Rx\|_2^2}_c = \|c - Rx\|_2^2$$

$$R_1 x = c_1$$

reduced form

$$c = \begin{bmatrix} c_1 \\ 0 \end{bmatrix} \quad R = \begin{bmatrix} \nabla \\ 0 \end{bmatrix} \rightarrow R_1$$

Since $\|Qy\| = \|y\|$

$$A = Q \begin{bmatrix} R \\ 0 \end{bmatrix} = (Q_1, Q_2) \begin{bmatrix} R \\ 0 \end{bmatrix} = Q_1 R$$

reduced form

$\text{rank}(A) = n \Rightarrow$ full rank, unique sol

$\text{rank}(A) < n \Rightarrow$ rank-deficiency

R becomes singular.

\Rightarrow column-pivoting is required.

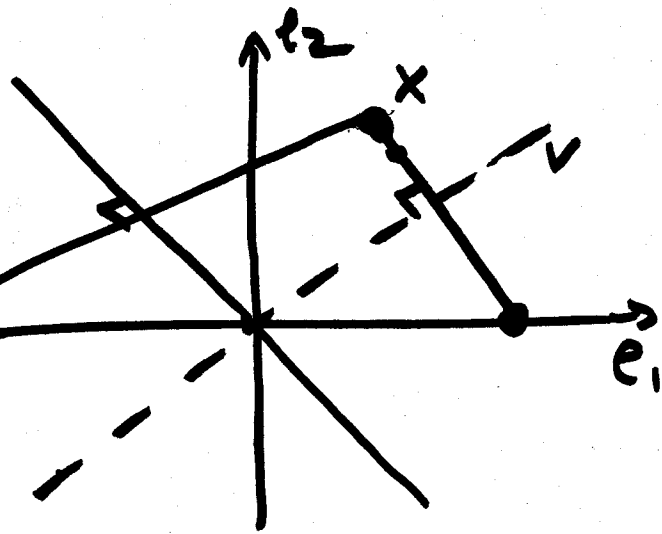
Methods for finding Q:

- 1) Householder
- 2) Givens
- 3) Gram-Schmidt

$$H = I - 2 \frac{v \cdot v^T}{v^T v}$$

$$\|Hv\| = \|v\|$$

$$Hv = \alpha \cdot e_1$$



H reflects in $\text{span}(A)^T$ so that all α same of vector components become zero, except for pivoting pivoting.

$$v = \text{sign}(\alpha_1) \cdot \|x\| e_1 + x$$

$$\text{then } Fx = \pm \|x\| \cdot e_1$$

Ex.

$$a = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \xrightarrow{H} \begin{bmatrix} d \\ 0 \\ 0 \end{bmatrix}$$

$$Ha = \begin{bmatrix} d \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \begin{bmatrix} d \\ 0 \\ 0 \end{bmatrix} = d \cdot e_1 \leftarrow e_1 = \text{first column of } I = \begin{pmatrix} 1 & & \\ & 1 & \\ & & 1 \end{pmatrix}$$

$$\left(I - 2 \frac{v \cdot v^T}{v^T v} \right) \cdot a = d \cdot e_1$$

$$a - 2 \underbrace{v \cdot \frac{v^T a}{v^T v}}_{\text{const}} = d e_1 \quad \left| \times \left(\frac{v^T v}{v^T a} \right) \right.$$

$$\frac{v^T v}{2 v^T a} \cdot (a - d e_1) = \vec{v}$$

multiple \Rightarrow Choose $\vec{v} = a - d e_1$

since $\|v\|_2 = \|d e_1\| = |d|$

$$d = -\text{sign}(a_1) \cdot \|a\|_2$$

$$\boxed{H = I - 2 \frac{v \cdot v^T}{v^T \cdot v}}$$
 with $v = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} - \begin{pmatrix} d \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1-d \\ 1 \\ 1 \end{pmatrix}$

$$\|a\| = \sqrt{3}$$

$$d = -\sqrt{3}$$

$$= \begin{pmatrix} 1+\sqrt{3} \\ 1 \\ 1 \end{pmatrix}$$

2) Given rotation.

$$\begin{pmatrix} c & s \\ -s & c \end{pmatrix}$$

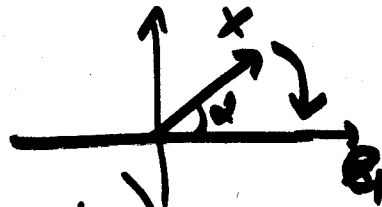
$$c = \frac{a_1}{\sqrt{a_1^2 + a_2^2}}$$

$$s = \frac{a_2}{\sqrt{a_1^2 + a_2^2}}$$

$$\tan \alpha = \frac{s}{c} = \frac{a_2}{a_1}$$

↑ angle of rotation

$$v = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \xrightarrow{G} \begin{pmatrix} * \\ 0 \\ 0 \end{pmatrix}$$



(1) rotate 1 & 2

$$G_1 v = \begin{pmatrix} d_1 \\ 0 \\ 1 \end{pmatrix}$$

$$G_1 = \begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{pmatrix}$$

(2) rotate 1 & 3

$$G_2 G_1 v = \begin{pmatrix} d_2 \\ 0 \\ 0 \end{pmatrix}$$

$$\|G_2 G_1 v\| = \|v\|$$

$$G_2 = \begin{pmatrix} \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \\ 0 & 1 & 0 \\ -\frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \end{pmatrix}$$