

Signals and Systems.

Definition. A *signal* is a sequence of numbers $\{x(n)\}_{n \in \mathbf{Z}}$ satisfying $\sum_{n \in \mathbf{Z}} |x(n)| < \infty$. Such a sequence is also referred to as being in $\ell^1(\mathbf{Z})$, or just in ℓ^1 . A sequence $\{x(n)\}$ satisfying $\sum_{n \in \mathbf{Z}} |x(n)|^2 < \infty$ is referred to as an ℓ^2 sequence.

Definition. The *frequency domain representation* of a signal $x(n)$ is the function

$$\hat{x}(\omega) = \sum_{n \in \mathbf{Z}} x(n) e^{-2\pi i n \omega} = X(e^{2\pi i \omega}).$$

We think of the function $X(e^{2\pi i \omega})$ as the restriction to the unit circle in the complex plane of some function $X(z)$ defined on some portion of the complex plane containing the unit circle. In this case, $X(z)$ is defined as

$$X(z) = \sum_{n \in \mathbf{Z}} x(n) z^{-n}$$

and is referred to as the *z -transform* of $x(n)$.

Definition. **(a)** A *system* is any transformation T that takes an input signal $x(n)$ to an output signal $y(n)$. We write $Tx(n) = y(n)$.

(b) A system T is *linear* if

$$T(ax_1 + bx_2)(n) = aTx_1(n) + bTx_2(n)$$

where $x_1, x_2 \in \ell^1$, and a, b are constants.

(c) A linear system T is *stable* if for some $C > 0$

$$\sum_{n \in \mathbf{Z}} |Tx(n)| \leq C \sum_{n \in \mathbf{Z}} |x(n)|$$

for all signals $x(n)$.

(d) For $n_0 \in \mathbf{Z}$, the *translation operator* τ_{n_0} , for signals is $\tau_{n_0}x(n) = x(n - n_0)$.

(e) A *linear translation-invariant (LTI) system* is a linear system T for which

$$T(\tau_{n_0}x)(n) = \tau_{n_0}(Tx)(n) = Tx(n - n_0).$$

(f) The *convolution* of signals $x_1, x_2 \in \ell^1$, denoted $x_1 * x_2(n)$, is $y(n) = x_1 * x_2(n) = \sum_{k \in \mathbf{Z}} x_1(k) x_2(n - k)$.

Theorem. (a) If $x_1, x_2 \in \ell^1$, then $y = x_1 * x_2 \in \ell^1$.

(b) If $x_1, x_2 \in \ell^1$, $x_1 * x_2 = x_2 * x_1$.

(c) Let $h \in \ell^1$, and define the transformation T_h by $T_h x(n) = (x * h)(n)$. Then T_h is a stable LTI system.

Theorem. Let T be a stable LTI system. Then there is an $h \in \ell^1$ such that

$$Tx(n) = (x * h)(n) = \sum_{k \in \mathbf{Z}} x(k) h(n - k).$$

The signal h is called the *impulse response* of T . The impulse response of a stable LTI system is often called a *filter*. The frequency representation of $h(n)$, $\hat{h}(\omega)$, is called the *frequency response* of T , and the z -transform of $h(n)$, $H(z)$, is called the *system function* of T .

Theorem. Let $x_1, x_2 \in \ell^1$, and let $y = x_1 * x_2$. Then

$$\hat{y}(\omega) = \hat{x}_1(\omega) \hat{x}_2(\omega).$$

Definition. Given $N \in \mathbf{N}$, a sequence $\{x(n)\}_{n \in \mathbf{Z}}$ is a *period N signal* if $x(n + N) = x(n)$ for all $n \in \mathbf{Z}$.

Theorem. Given a filter $h(n)$ and a period N signal $x(n)$, the convolution $x * h(n)$ is defined for all n and is a period N signal.

Definition. Given a period N signal $x(n)$, the (N -point) *Discrete Fourier Transform* or (N -point) *DFT* of $x(n)$, denoted $\hat{x}(n)$, is the period N sequence defined by

$$\hat{x}(n) = \sum_{j=0}^{N-1} x(j) e^{-2\pi i j n / N}.$$

Theorem. Given a period N sequence $x(n)$ with DFT $\hat{x}(n)$,

$$x(j) = \frac{1}{N} \sum_{n=0}^{N-1} \hat{x}(n) e^{2\pi i n j / N},$$

for each $j \in \mathbf{Z}$.

Theorem. Let $h(n)$ be a filter and $x(n)$ a period N signal. Then

$$(x * h)^{\wedge}(n) = \hat{x}(n) \hat{h}(n/N),$$

where $\hat{x}(n)$ is the DFT of $x(n)$ and $\hat{h}(\omega)$ is the frequency representation of h .

Definition. Let $x(n)$ and $y(n)$ be period- N signals. Then the *circular convolution* of $x(n)$ and $y(n)$ is defined by

$$x * y(n) = \sum_{k=0}^{N-1} x(k) y(n - k).$$

Remark. Circular convolution can be realized as multiplication by a matrix whose rows are shifts of one another. Given a period N sequence $x(n)$, define the matrix X by

$$X = \begin{pmatrix} x(0) & x(N-1) & x(N-2) & \cdots & x(1) \\ x(1) & x(0) & x(N-1) & \cdots & x(2) \\ \cdots & \cdots & \cdots & \cdots & \cdots \\ x(N-1) & x(N-2) & x(N-3) & \cdots & x(0) \end{pmatrix}.$$

If y has period N and $r(n) = x * y(n)$, define $\mathbf{y} = [y(0) \cdots y(N-1)]$ and $\mathbf{r} = [r(0) \cdots r(N-1)]$. Then $\mathbf{r} = X\mathbf{y}$.

Theorem. Let $x(n)$ and $y(n)$ be period- N signals, and let $\hat{x}(n)$ and $\hat{y}(n)$ be their DFTs; then

$$(x * y)^{\wedge}(n) = \hat{x}(n) \hat{y}(n),$$

where $(x * y)^{\wedge}(n)$ denotes the DFT of $x * y(n)$.

The DFT in MATLAB

The command `fft` computes the DFT in MATLAB.

`FFT` Discrete Fourier transform.

`FFT(X)` is the discrete Fourier transform (DFT) of vector `X`. For matrices, the FFT operation is applied to each column. For N-D arrays, the FFT operation operates on the first non-singleton dimension.

`FFT(X,N)` is the N-point FFT, padded with zeros if `X` has less than `N` points and truncated if it has more.

`FFT(X,[],DIM)` or `FFT(X,N,DIM)` applies the FFT operation across the dimension `DIM`.

For length `N` input vector `x`, the DFT is a length `N` vector `X`, with elements

$$X(k) = \sum_{n=1}^N x(n) \exp(-j*2*\pi*(k-1)*(n-1)/N), \quad 1 \leq k \leq N.$$

The inverse DFT (computed by `IFFT`) is given by

$$x(n) = (1/N) \sum_{k=1}^N X(k) \exp(j*2*\pi*(k-1)*(n-1)/N), \quad 1 \leq n \leq N.$$

See also `IFFT`, `FFT2`, `IFFT2`, `FFTSHIFT`.

A quick comparison of the DFT and the DHT.

Under MATLAB's definition of the DFT, we have the following notion of symmetry for the DFT.

Theorem. (a) If $x(n)$ has period N and is real-valued, then $X(k) = \overline{X(2 - k)}$.

(b) If $x(n)$ is real-valued and satisfies $x(n) = x(2 - n)$, then so does $X(k)$.

Remark. The DHT of a real-valued signal of length N ($N = 2^n$) consists of N real numbers, the Haar coefficients. The DFT of the same signal consists of N complex numbers. By symmetry, this can be reduced to N real numbers, the real numbers $X(1)$ and $X((N/2) - 1)$, and the real and imaginary parts of the numbers strictly between $k = 1$ and $k = (N/2) - 1$. A similar thing holds when N is odd.

Some small MATLAB examples.

```
>> x=[1 1 1 1 1 1 1 1];
>> y=fft(x)
y =
     8     0     0     0     0     0     0     0
>> x1=[1 2 3 4 5 4 3 2]
x1 =
     1     2     3     4     5     4     3     2
>> y1=fft(x1)
y1 =
 24.0000  -6.8284  0  -1.1716  0 -1.1716  0  -6.8284
>> x1=[1 2 3 4 5 6 7 8];
>> y1=fft(x1)
y1 =
Columns 1 through 6
36.0000  (-4.0000 + 9.6569i)  (-4.0000 + 4.0000i)
(-4.0000 + 1.6569i) -4.0000  (-4.0000 - 1.6569i)
Columns 7 through 8
(-4.0000 - 4.0000i)  (-4.0000 - 9.6569i)
>> x2=[1 2 3 4 5 6 7];
>> y2=fft(x2)
y2 =
Columns 1 through 6
28.0000  (-3.5000 + 7.2678i)  (-3.5000 + 2.7912i)
(-3.5000 + 0.7989i)  (-3.5000 - 0.7989i)  (-3.5000 - 2.7912i)
Column 7
(-3.5000 - 7.2678i)
```

```

>> x=[1 1 1 1 1 0 0 0];
>> y=fft(x)
y =
Columns 1 through 6
5.0000 (0 - 2.4142i) 1.0000
(0 - 0.4142i) 1.0000 (0 + 0.4142i)
Columns 7 through 8
1.0000 (0 + 2.4142i)
>> yy=wavedec(x,4,'haar')
yy =
2.5000 0 1.0607 0 0.5000 0 0 0.7071 0
>> x1=[1 1 1 1 1 1 1 1 1 1 1 0 0 0 0 0];
>> y1=fft(x1)
y1 =
Columns 1 through 6
11.0000 (-1.6310 - 3.9375i) (1.7071 - 1.7071i)
(0.3244 + 0.1344i) (0 - 1.0000i) (1.0898 - 0.4514i)
Columns 7 through 12
(0.2929 + 0.2929i) (0.2168 - 0.5233i) 1.0000
(0.2168 + 0.5233i) (0.2929 - 0.2929i) (1.0898 + 0.4514i)
Columns 13 through 16
(0 + 1.0000i) (0.3244 - 0.1344i) (1.7071 + 1.7071i)
(-1.6310 + 3.9375i)
>> yy1=wavedec(x1,4,'haar')
yy1 =
Columns 1 through 10
2.7500 1.2500 0 1.0607 0 0 0.5000 0 0 0
Columns 11 through 16
0 0 0 0.7071 0 0

```

The DHT is noticeably sparser in the latter case.