



B\*A

ans =

```
    5.0000    78.4000    92.0000
   45.0000   411.2000   340.0000
```

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% We can pull out entries or portions of matrices
%%
%% Find an individual entry
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

A(2,3)

ans =

```
    7
```

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% Picking out an entire row or column
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

A(2,1:3)

ans =

```
    5    6    7
```

A(2,:)

ans =

```
    5    6    7
```

A(2:4,2:3)

ans =

```
    6.0000    7.0000
    7.0000    9.0000
    5.6000   12.0000
```

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% Can add rows or columns to matrices
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

B

B =

```
    1    2    3    4
    9   10   11   12
```

```

B={B;15,16,17]
??? B={B;15,16,17]
|
{[]Error: Unbalanced or unexpected parenthesis or bracket.
}[]
[]B={B;15,16,17,18]
??? B={B;15,16,17,18]
|
{[]Error: Unbalanced or unexpected parenthesis or bracket.
}[]
[]B=[B;15 16 17 18]

```

B =

1	2	3	4
9	10	11	12
15	16	17	18

```
B=[B;15,16,17,18]
```

B =

1	2	3	4
9	10	11	12
15	16	17	18
15	16	17	18

```
B=B(1:3, :)
```

B =

1	2	3	4
9	10	11	12
15	16	17	18

```

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% Now the product A*B is defined
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

```

A\*B

ans =

253.0000	280.0000	307.0000	334.0000
164.0000	182.0000	200.0000	218.0000
200.0000	218.0000	236.0000	254.0000
227.4000	242.0000	256.6000	271.2000

```

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% Lets add a column to B
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

```

```
B=[B [20; 21; 22]]
```

B =

```
    1     2     3     4    20
    9    10    11    12    21
   15    16    17    18    22
```

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%% Let's do Gauss-Jordan using MATLAB
%%
%% This is #16 on page 61
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

C = [6/5 -1 12 -2/3;-1 0 0 5;0 2 -1 6]

C =

```
    1.2000   -1.0000   12.0000   -0.6667
   -1.0000         0         0     5.0000
         0     2.0000   -1.0000     6.0000
```

help format

FORMAT Set output format.

FORMAT with no inputs sets the output format to the default appropriate for the class of the variable. For float variables, the default is FORMAT SHORT.

FORMAT does not affect how MATLAB computations are done. Computations on float variables, namely single or double, are done in appropriate floating point precision, no matter how those variables are displayed.

Computations on integer variables are done natively in integer.

Integer

variables are always displayed to the appropriate number of digits for

the class, for example, 3 digits to display the INT8 range -128:127. FORMAT SHORT and LONG do not affect the display of integer variables.

FORMAT may be used to switch between different output display formats of all float variables as follows:

```
FORMAT SHORT      Scaled fixed point format with 5 digits.
FORMAT LONG       Scaled fixed point format with 15 digits for
```

double

and 7 digits for single.

```
FORMAT SHORT E    Floating point format with 5 digits.
FORMAT LONG E     Floating point format with 15 digits for double
```

and

7 digits for single.

```
FORMAT SHORT G    Best of fixed or floating point format with 5
                  digits.
```

```
FORMAT LONG G     Best of fixed or floating point format with 15
                  digits for double and 7 digits for single.
```

```
FORMAT SHORT ENG  Engineering format that has at least 5 digits
```

and a power that is a multiple of three  
FORMAT LONG ENG Engineering format that has exactly 16 significant  
digits and a power that is a multiple of three.

FORMAT may be used to switch between different output display formats  
of all numeric variables as follows:

FORMAT HEX Hexadecimal format.  
FORMAT + The symbols +, - and blank are printed  
for positive, negative and zero elements.  
Imaginary parts are ignored.  
FORMAT BANK Fixed format for dollars and cents.  
FORMAT RAT Approximation by ratio of small integers. Numbers  
with a large numerator or large denominator are  
replaced by \*.

FORMAT may be used to affect the spacing in the display of all  
variables as follows:

FORMAT COMPACT Suppresses extra line-feeds.  
FORMAT LOOSE Puts the extra line-feeds back in.

Example:

format short, pi, single(pi)  
displays both double and single pi with 5 digits as 3.1416 while  
format long, pi, single(pi)  
displays pi as 3.141592653589793 and single(pi) as 3.1415927.

format, intmax('uint64'), realmax  
shows these values as 18446744073709551615 and 1.7977e+308 while  
format hex, intmax('uint64'), realmax  
shows them as ffffffffffffffff and 7fffffffffffffff respectively.  
The HEX display corresponds to the internal representation of the  
value  
and is not the same as the hexadecimal notation in the C programming  
language.

See also DISP, DISPLAY, ISNUMERIC, ISFLOAT, ISINTEGER.

Reference page in Help browser  
doc format

format rat

C

C =

6/5	-1	12	-2/3
-1	0	0	5
0	2	-1	6

%% first row operation: Want a 1 in row 1 column 1.

C=[(5/6)\*C(1,:);C(2,:);C(3,:)]

C =

1	-5/6	10	-5/9
-1	0	0	5
0	2	-1	6

%% Second row operation: Want a 0 in row 2 column 1.

C=[C(1,:);1\*C(1,.)+C(2,.);C(3,.)]

C =

1	-5/6	10	-5/9
0	-5/6	10	40/9
0	2	-1	6

%% Third row operation: Want 1 in row 2 column 2

C=[C(1,.);(-6/5)\*C(2,.);C(3,.)]

C =

1	-5/6	10	-5/9
0	1	-12	-16/3
0	2	-1	6

%% Fourth and fifth row operations: Zeros in row 1 and row 3, column 2.

C=[(5/6)\*C(2,.)+C(1,.);C(2,.);C(3,.)]

C =

1	0	0	-5
0	1	-12	-16/3
0	2	-1	6

C=[C(1,.);C(2,.);-2\*C(2,.)+C(3,.)]

C =

1	0	0	-5
0	1	-12	-16/3
0	0	23	50/3

%% Last row operations: Get a 1 in row 3 column 3, and a 0 in row 2, column 3.

C=[C(1,.);C(2,.);(1/23)\*C(3,.)]

C =

1	0	0	-5
0	1	-12	-16/3
0	0	1	50/69

```
C=[C(1,:);12*C(3,:)+C(2,:);C(3,)]
```

```
C =
```

```
    1         0         0        -5
    0         1         0       232/69
    0         0         1       50/69
```

```
%% Solution to the system is x=-5, y=232/69, z=50/69
```

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

```
%% All these calculations can be done in one step using rref.
```

```
%% Stands for Row Reduced Echelon Form
```

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
```

```
help rref
```

```
RREF Reduced row echelon form.
```

```
R = RREF(A) produces the reduced row echelon form of A.
```

```
[R,jb] = RREF(A) also returns a vector, jb, so that:
```

```
  r = length(jb) is this algorithm's idea of the rank of A,
```

```
  x(jb) are the bound variables in a linear system, Ax = b,
```

```
  A(:,jb) is a basis for the range of A,
```

```
  R(1:r,jb) is the r-by-r identity matrix.
```

```
[R,jb] = RREF(A,TOL) uses the given tolerance in the rank tests.
```

```
Roundoff errors may cause this algorithm to compute a different value for the rank than RANK, ORTH and NULL.
```

```
Class support for input A:
```

```
float: double, single
```

```
See also RANK, ORTH, NULL, QR, SVD.
```

```
Overloaded methods:
```

```
  eml.rref
```

```
Reference page in Help browser
```

```
  doc rref
```

```
C
```

```
C =
```

```
    1         0         0        -5
    0         1         0       232/69
    0         0         1       50/69
```

```
C = [6/5 -1 12 -2/3;-1 0 0 5;0 2 -1 6]
```

```
C =
```

```
    6/5        -1         12        -2/3
```

```
      -1      0      0      5
      0      2     -1      6

rref(C)

ans =

      1      0      0      -5
      0      1      0     232/69
      0      0      1     50/69

diary off
```