

MATLAB Assn 2 due Wednesday

6-10-2013

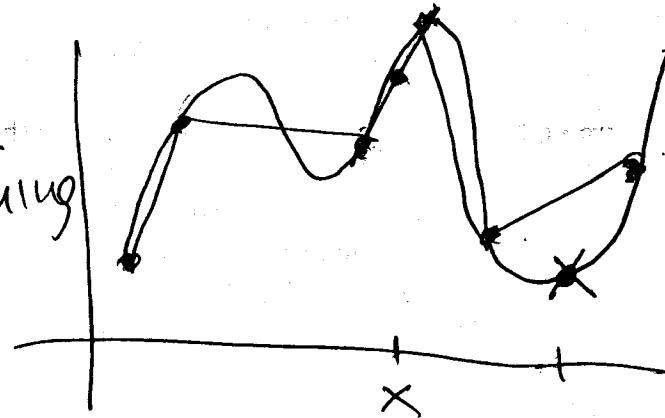
Exam 4 - Thursday

## Polynomial Interpolation and Least Squares.

### ① Interpolation.

Data points:

Q: What is happening  
in between data  
points?



Ideas: Find a curve passing through the points.

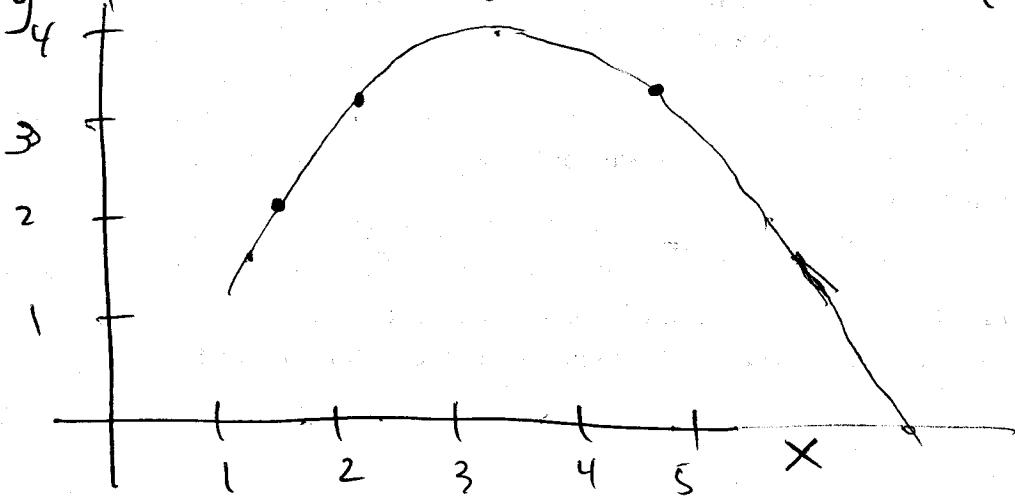
One way: use a polynomial for the curve.

Example 3.1 p 24

X	1.82	2.29	4.88
y	2.03	3.28	3.73
$y_5$			*

x = time in sec.

y = height in  
meters.

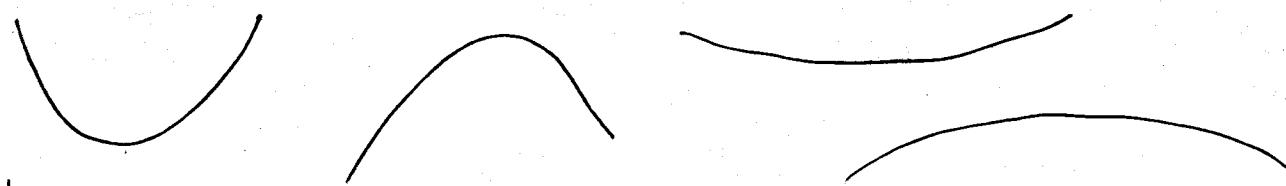


~~that~~ ① Find a model for data.

From physics (and observation)

we guess a quadratic might be good.

② Fit the data. Which quadratic?



U    A

$$y = ax^2 + bx + c$$

Find  $a, b, c$ . Need the quadratic to pass thru points.

$$a(1.82)^2 + b(1.82) + c = 2.03$$

$$a(2.29)^2 + b(\cancel{-} 2.29) + c = 3.28$$

$$a(4.88)^2 + b(4.88) + c = 3.73$$

Linear system of 3 eqns, 3 unknowns.

$$c + 1.82b + 3.3124a = 2.03$$

$$c + 2.29b + 5.2441a = 3.28$$

$$c + 4.88b + 23.8144a = 3.73$$

$$\begin{bmatrix} 1 & 1.82 & 3.3124 \\ 1 & 2.29 & 5.2441 \\ 1 & 4.88 & 23.8144 \end{bmatrix} \begin{bmatrix} c \\ b \\ a \end{bmatrix} = \begin{bmatrix} 2.03 \\ 3.28 \\ 3.73 \end{bmatrix}$$

Solve:

$$y = -6.1962 + 5.9984x - 0.8124x^2$$

Q: What is max height of projectile?

Q: When does it hit the ground?

→  $y = ax^2 + bx + c$   
 vertex is at  $x = \frac{-b}{2a}$

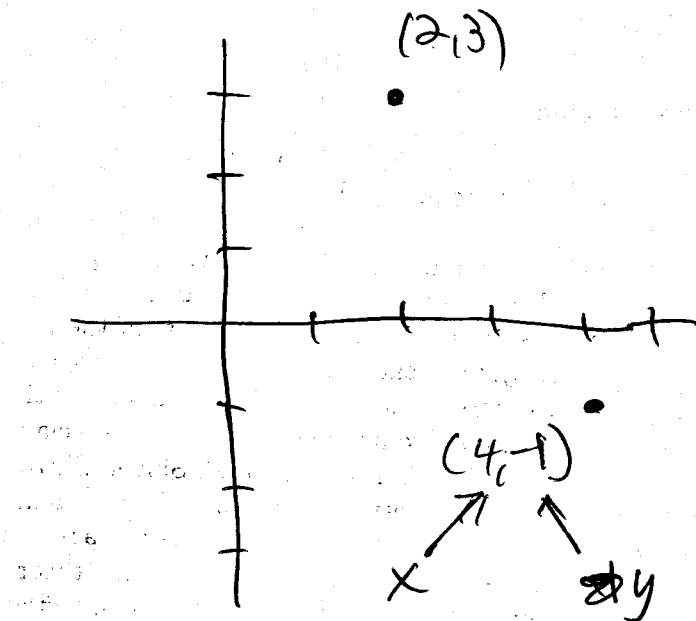
$$\text{max height at } \frac{-5.9984}{2(-.8124)} \approx 3.69 = x$$

$$\text{max height: } y = -6.1962 + 5.9984(3.69)$$

$$-0.8124(3.69)^2$$

$$\approx 4.88 \text{ meters.}$$

e.g 2.1 p18  $(2, 3)$   $(4, -1)$



$$y = mx + b$$

~~mx~~

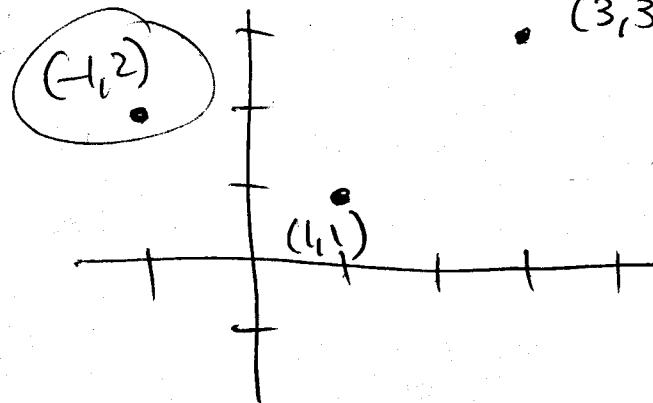
$$b + 2m = 3$$

$$b + 4m = -1$$

$$\begin{matrix} -1 & \left[ \begin{matrix} 1 & 2 & 3 \\ 1 & 4 & -1 \end{matrix} \right] & \rightarrow & \frac{1}{2} \left[ \begin{matrix} 1 & 2 & 3 \\ 0 & 2 & -4 \end{matrix} \right] & \rightarrow & \left[ \begin{matrix} 1 & 2 & 3 \\ 0 & 1 & -2 \end{matrix} \right] \end{matrix}$$

$$\left[ \begin{matrix} 1 & 0 & 7 \\ 0 & 1 & -2 \end{matrix} \right] \quad m = -2 \quad b = 7 \quad y = \underline{\underline{-2x + 7}}$$

e.g. Find quadratic interpolating  $(-1, 2)$ ,  $(1, 1)$ ,  $(3, 3)$ .



$$y = c + bx + ax^2$$

$$\begin{aligned}c - b + a &= 2 \\c + b + a &= 1 \\c + 3b + 9a &= 3\end{aligned}\rightarrow \left[ \begin{array}{cccc} 1 & -1 & 1 & 2 \\ 1 & 1 & 1 & 1 \\ 1 & 3 & 9 & 3 \end{array} \right]$$

$$a = \frac{3}{8}, b = -\frac{1}{2}, c = \frac{9}{8}$$

$$y = \frac{9}{8} - \frac{1}{2}x + \frac{3}{8}x^2 //$$

e.g.  $(-1, -7), (1, -1), (4, 8)$

$$y = c + bx + ax^2$$

$$\begin{aligned}c - b + a &= -7 \\c + b + a &= -1 \\c + 4b + 16a &= 8\end{aligned}\rightarrow \left[ \begin{array}{cccc} 1 & -1 & 1 & -7 \\ 1 & 1 & 1 & -1 \\ 1 & 4 & 16 & 8 \end{array} \right]$$

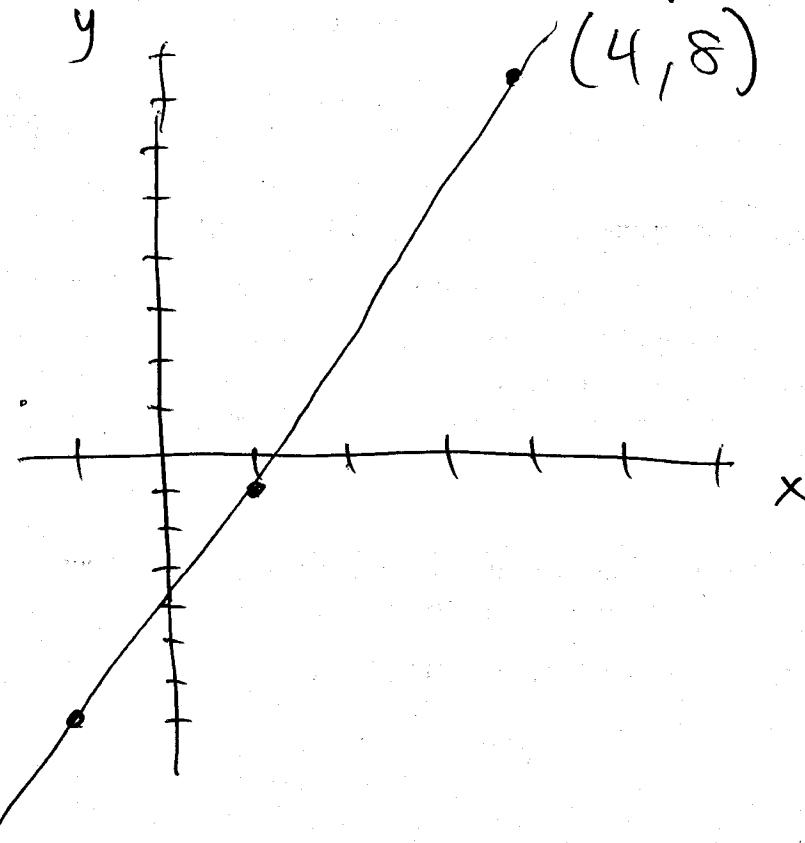
$$\frac{1}{2} \left[ \begin{array}{cccc} 1 & -1 & 1 & -7 \\ 0 & 2 & 2 & 6 \\ 0 & 5 & 15 & 15 \end{array} \right] \xrightarrow{-5} \left[ \begin{array}{cccc} 1 & -1 & 1 & -7 \\ 0 & 1 & 1 & 3 \\ 0 & 5 & 15 & 15 \end{array} \right]$$

$$\frac{1}{10} \begin{bmatrix} 1 & 0 & 2 & -4 \\ 0 & 1 & 1 & 3 \\ 0 & 0 & (10) & 0 \end{bmatrix} \xrightarrow{\text{divide by } 10} \begin{bmatrix} 1 & 0 & 2 & -4 \\ 0 & 1 & 1 & 3 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 & -4 \\ 0 & 1 & 0 & 3 \\ 0 & 0 & 1 & 0 \end{bmatrix} \quad \begin{aligned} c &= -4 \\ b &= 3 \\ a &= 0 \end{aligned}$$

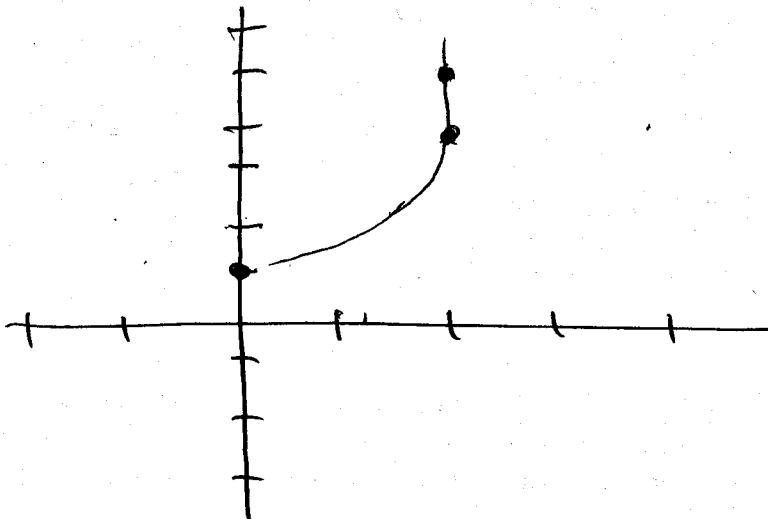
$$y = -4 + 3x \quad \text{so points } (-1, -7), (1, -1)$$

$(4, 8)$  lie on a line.



e.g.  $(0, 1)$   $(2, 4)$   $(2, 5)$

Want quadratic ~~interpolant~~ interpolant.



$$y = c + bx + ax^2$$

Since 2 points  
have same  $x$ -  
coord, then is  
no interpolant.

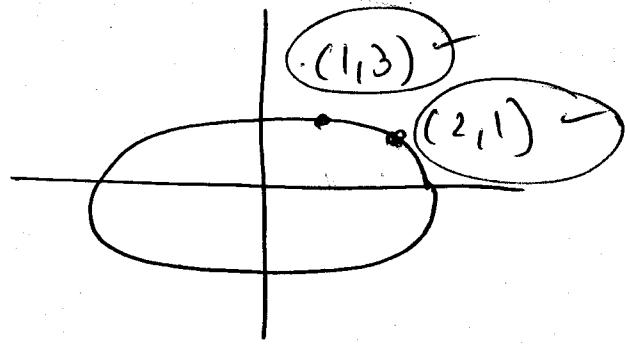
$$\begin{bmatrix} 4 & 0 & 0 & 1 \\ 1 & 2 & 4 & 4 \\ 1 & 2 & 4 & 5 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 2 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$\xrightarrow{\quad}$  0 = 1 <sup>no</sup> solution

Assignment

P 23 Exer 2.1 - 2.6

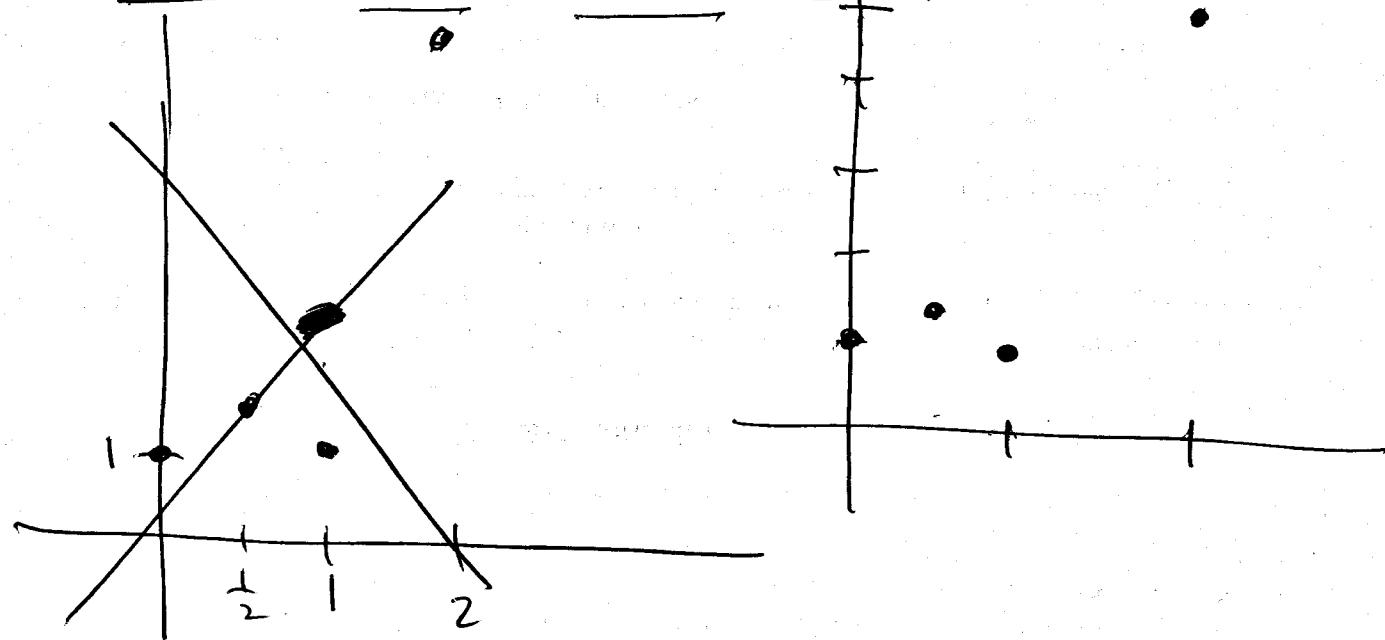
$$\underline{2.4} \quad ax^2 + by^2 = 1$$



$$\begin{cases} a(1)^2 + b(3)^2 = 1 \\ a(2)^2 + b(1)^2 = 1 \end{cases}$$

$$\begin{array}{l} a + 9b = 1 \\ 4a + b = 1 \end{array} \rightarrow \begin{bmatrix} 1 & 9 & 1 \\ 4 & 1 & 1 \end{bmatrix}$$

$$\underline{2.3} \quad \frac{(0,1)}{\text{---}} \quad \frac{(\frac{1}{2}, \frac{5}{4})}{\text{---}} \quad \frac{(1,1)}{\text{---}} \quad \frac{(2,5)}{\text{---}}$$



$$\text{Interpolant} \quad y = d + cx + bx^2 + ax^3$$

$$d + 0 + 0 + 0 = 1$$

$$d + \frac{1}{2}c + \frac{1}{4}b + \frac{1}{8}a = \frac{5}{4}$$

$$d + c + b + a = 1$$

$$d + 2c + 4b + 8a = 25$$

This can be solved.

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Example 3.3 p26

Cubic (degree 3) interpolant for

(30, 31.8) (40, 55.4) (50, 92.6) (60, 149.6)

MATLAB:  $y = d + cx + bx^2 + ax^3$

1	30	900	27000	31.8
1	40	1600	64000	55.4
1	50	2500	125000	92.6
1	60	3600	216000	149.6